

# FOUR ARCGIS RASTER CASE STUDIES

*Texas Natural Resources Information System*

The state of Texas manages a strategic GIS database with comprehensive coverage for key topographic map layers. One of the primary layers is a digital color orthophoto base for the entire state at one-meter resolution. Two key requirements are to support basemapping for natural resource management and provide public access and download for portions of the database, including the orthophoto layers.



For image pyramid generation, bilinear interpolation and cubic convolution are the recommended resampling algorithms for continuous data, such as satellite imagery and aerial photography. TNIRIS chose the cubic convolution resampling method for building pyramids because the results were sharper looking.

[illegible]

# orthophotos

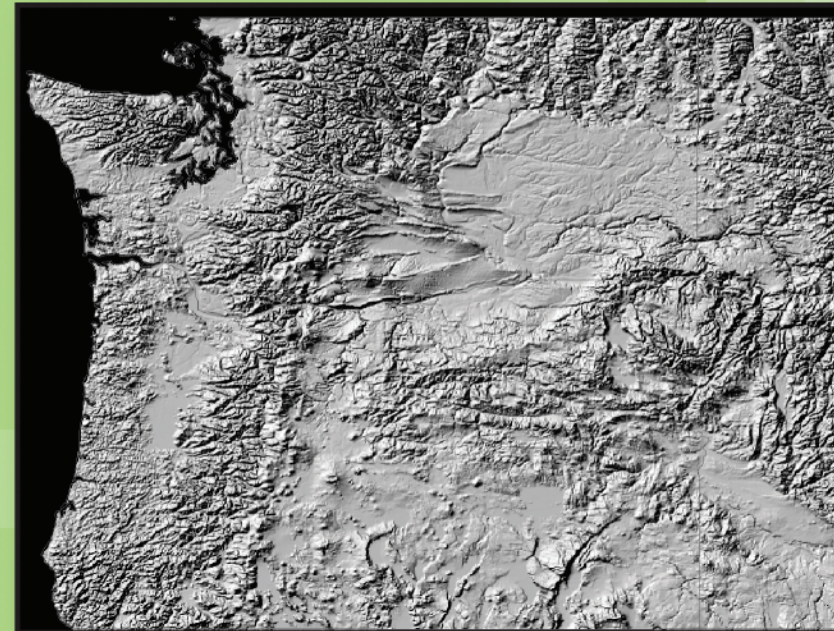
<i>Raster catalog or data set?</i>	Catalog
<i>Mosaic?</i>	Yes
<i>Compression</i>	Lossy (JPEG25)
<i>Pyramids</i>	Cubic
<i>Layer display</i>	RGB

The target compression level was determined based on the one-meter data resolution and the intended map scales. Generally, the expected map scales for presentation would not exceed 1:10,000. By inspecting test images, JPEG25 compression was judged acceptable.



## USGS National Elevation Dataset

The United States Geological Survey provides elevation data in a seamless format with a consistent projection, resolution, elevation units, and horizontal and vertical datums. This data set was mainly built from digital elevation models (DEMs) at a scale of 1:24,000 over the conterminous United States and islands and a scale of 1:63,360 for Alaska. These quadrangle-based DEMs were mosaicked into a single, continuous national raster data set.



The original final resolution of the NED was one arc-second (approximately 30 meters) for most of the United States and two arc-seconds for Alaska. The NED is being continually updated with 10-meter and three-meter sources, gradually migrating the nationwide DEM to these finer resolutions. As of December 2003, 43 percent of the conterminous United States were available in 10-meter resolution.

# elevation model

<i>Raster catalog or data set?</i>	Data set
<i>Mosaic?</i>	Yes
<i>Compression</i>	Lossless (LZ77)
<i>Pyramids</i>	Cubic or bilinear
<i>Layer display</i>	Hillshaded relief

The 54,000 quadrangles of DEMs for the United States, including Alaska and Hawaii, are mosaicked into a single raster data set 60 GB in size, forming one GIS layer.

The NED is managed as a single raster data set.

A lossless compression, such as LZ77, is required to preserve elevation values for analysis.

DEM data is continuous; therefore, cubic convolution should be chosen to build the pyramids because it displays with a smooth and crisp appearance. Bilinear interpolation can be alternately considered when a smoother appearance is desired.

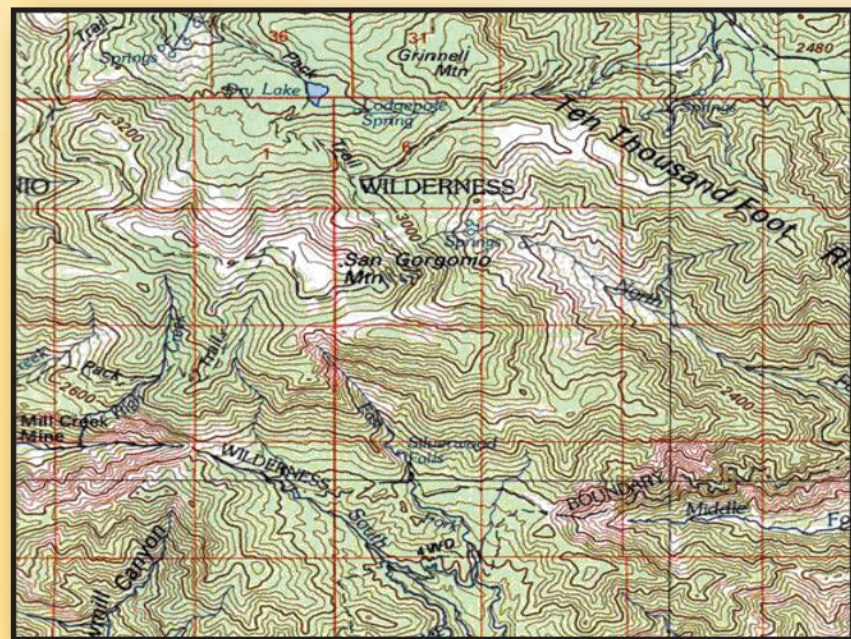


An automated system for updating NED is employed to make data corrections that minimize artifacts, perform edgematching, and fill sliver areas with missing data. These are incremental updates to the raster data set, including pyramids.

Data is stored in Oracle and accessed using ArcSDE. The NED is served over the Web using ArcIMS.

*National Geographic TOPO!*

The National Geographic Society scanned all of the 1:24,000-scale USGS topographic maps for the entire United States. First, the set of maps for a state were mosaicked together into a raster data set. Next, a raster catalog was created with one raster comprising the mosaicked set of maps for a state. This enormous data set is distributed as the National Geographic TOPO! series.



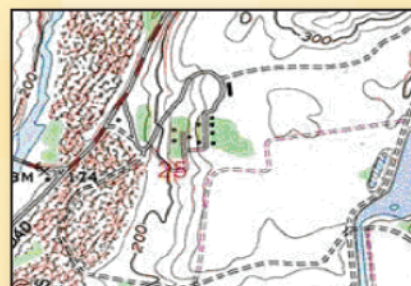
The project goal for this case study was to mosaic scanned topographic maps together for each state and deliver them as a raster catalog of mosaicked images to be used as background for mapping.

Because of the size of the mosaics, a raster catalog of mosaicked maps for each state was used to organize all the individual states into a single countrywide database using ArcSDE.

JPEG compression was used to store the raster data sets with a quality setting of 50. It was determined through prototyping that this still provided an adequate level of detail at the intended map scale while reducing the overall raster data set file size.

Pyramids were created to speed up the raster display. Although cubic convolution is often chosen for continuous data, in this case prototyping revealed that bilinear interpolation gave the high display quality.

The National Geographic TOPO! data sets were also reprojected to a geographic coordinate system (latitude–longitude). Because the original USGS topographic maps were projected to Universal Transverse Mercator (UTM), text symbology did not appear straight and a seamless image could not be built to cross UTM zones. Using a geographic coordinate system overcomes these two problems. Subsequently, they were converted to geographic latitude–longitude coordinates using the NAD83 datum.



*NOAA—Hurricane Mitch*

A raster catalog can be used to manage a time series of raster data sets. This generally refers to raster data collected as observations at different times at a single location. Examples include collecting satellite imagery over a short period of time to monitor natural disasters, such as flooding or fires, or over longer periods of time to show the patterns of urban sprawl or the changes in a forested area because of cutting and regrowth.



This case study is based on a data set of satellite imagery collected over 17 days using a Geostationary Operational Environmental Satellite to capture the movements of Hurricane Mitch in 1998.

Loading this data into a raster catalog to use in ArcGIS was straightforward. By loading each data set into a raster catalog, the data could be managed together. New observations can be appended at any time, and the data set can be viewed as an animation to show the movement of the hurricane over time.

LZ77 compression was chosen to store the raster data sets because it is a lossless compression. Storage size was not a primary issue, and a lossless compression makes for high image quality.

[illegible]

# time series

<i>Raster catalog or data set?</i>	Catalog
<i>Mosaic?</i>	No
<i>Compression</i>	Lossless (LZ77)
<i>Pyramids</i>	Nearest neighbor
<i>Layer display</i>	Movie, wire frame off

Nearest neighbor was chosen for pyramid resampling because it makes the best display.

Displaying the raster catalog as a movie is a simple process. There is a setting in ArcMap on the raster catalog's layer properties dialog box users can specify to automatically display each raster data set in the raster catalog in a time sequence.