ArcGIS API for JavaScript: Using Arcade with your Apps

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ESRI EUROPEAN DEVELOPER SUMMIT





Arcade – Why?



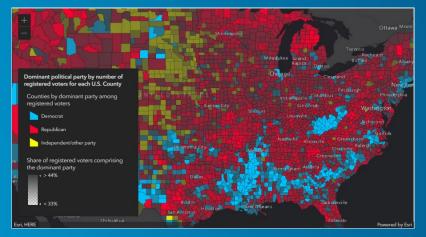
- First released 2017
- Current version 1.8.0. (October 3 2019)
- Light weight expression language
- X-platform
- Native support for geometries
- Profiles control capabilities
- Dynamic data-prep

Examples of using Arcade

Configuration of road signs information in popups



Arcade used to create custom visualisation



Arcade in the platform - Demo



```
TestWorkspace_RevisedCode.html ×
C: > Users > hmorton > OneDrive - ESRI (UK) Ltd > DevSummit > JS_files > • TestWorkspace_RevisedCode.html > • html > • html > • head > • script > • require() callback > • TestWorkspace_RevisedCode.html
        <script type="text/plain" id="carbonInfo">
          //Calculate the carbon content of trees all in one line (heavily simplified version of multi-line above)
          var carbon = Pow(($feature.Stammumfg/200/PI), 2) * $feature.BaumHoehe * 153.75 * PI;
          //Concatenate the text for the popup into a meaningful sentence
          var ifFalse = Concatenate(['This tree contains ', Text(carbon, '#,###'), 'kg of carbon.'], '');
          //Return the value of carbon in kg, or 'Missing Value' is there is data missing
          IIf(carbon == 0, 'Missing Data', ifFalse);
          require([
           "esri/Map".
            "esri/views/MapView",
             "esri/layers/FeatureLayer",
            "esri/renderers/UniqueValueRenderer",
             "esri/widgets/Legend"
           ], function(Map, MapView, FeatureLayer, UniqueValueRenderer, Legend) {
           //Set basemap as topo-vector
            var map = new Map({
              basemap: "topo-vector'
           //Create a MapView and set default zoom to Berlin
             var view = new MapView({
              container: "viewDiv",
              map: map,
              center: [13.404954, 52.520008],
           //Grab carbon info by tag to be used for popup content
            var carbonInfo = document.getElementById("carbonInfo").text;
           //Create popup
            var popupTrees = {
              title: "Carbon Storage Information",
               expressionInfos: [{
                name: "carbon-calculation",
                title: "Tree Carbon Storage",
                expression: carbonInfo
               content: "{expression/carbon-calculation}"
```

Using Arcade with the Javascript API

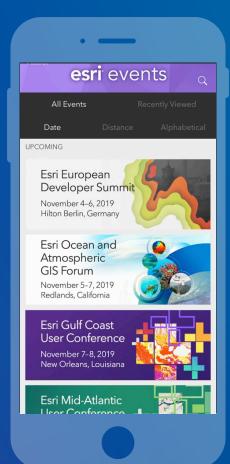
Hamish Morton

Documentation

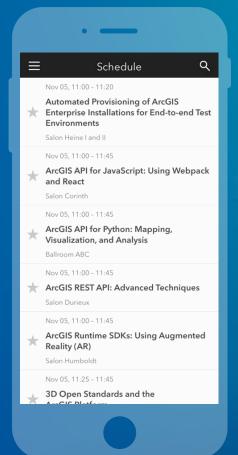
Hamish Morton

Please Take Our Survey on the App

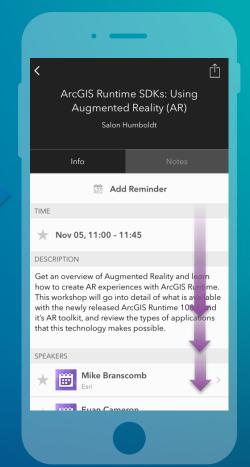
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Questions