

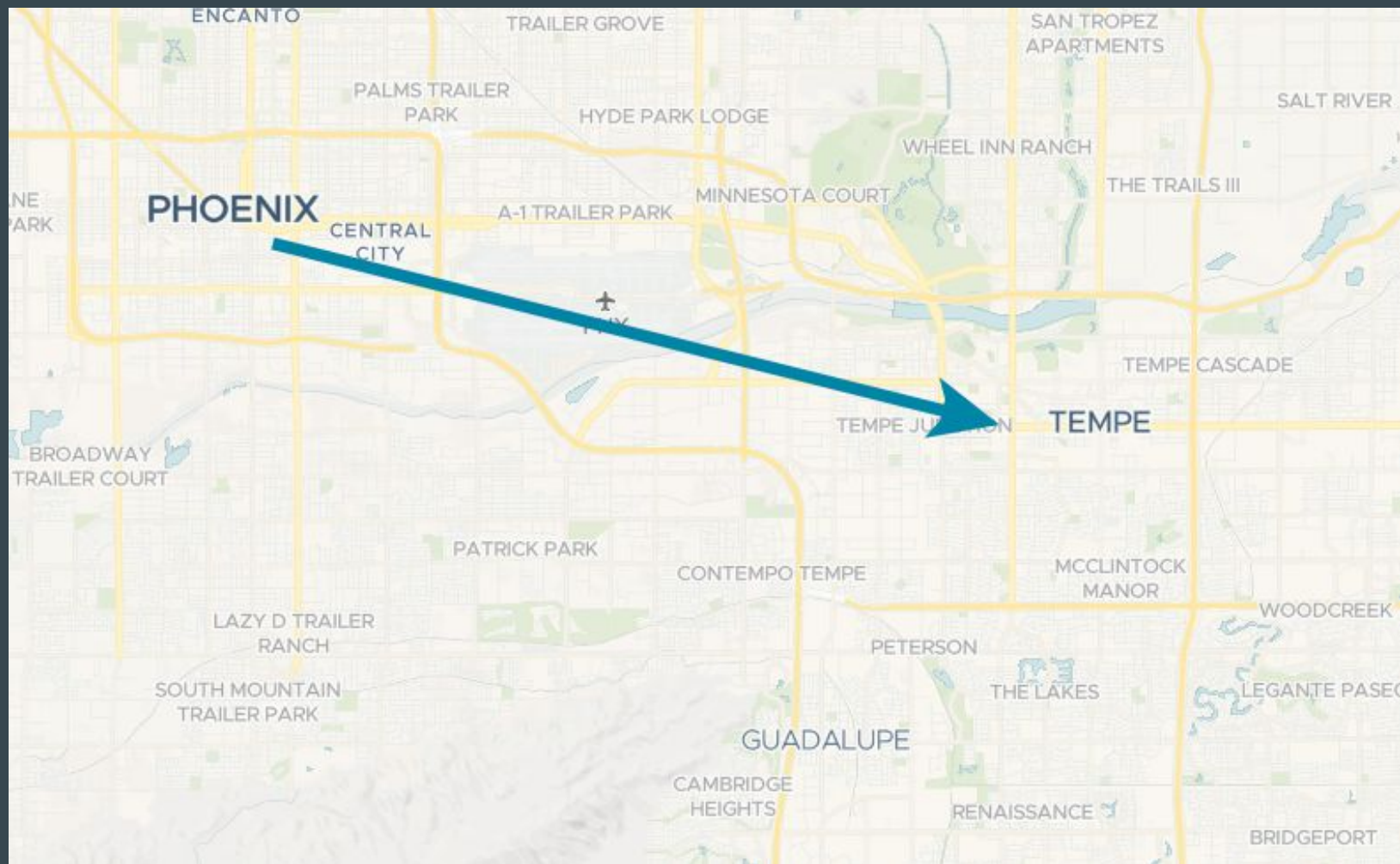
Operationalizing Real-Time Fire & EMS Data with GeoEvent Server

Seth Lewis
Enterprise GIS Administrator & Developer
City of Tempe, AZ











































































































































































































































@sethelewis | twitter

The Story from 20,000 ft

Increased Focus on Performance Measurement and Data Driven Decision Making





 19251729tmp	 19251695tmp	 19251654tmp	 19251511tmp	 19251697tmp	 19251635tmp
 19251675tmp	 19251673tmp	 19251648tmp	 19251656tmp	 19251513tmp	 19251628tmp
 19251564tmp	 19251543tmp	 19251562tmp	 19251606tmp	 19251574tmp	 19251493tmp
 19251496tmp	 19251469tmp	 19251377tmp	 19251499tmp	 19251033tmp	 19251482tmp
 19251402tmp	 19251454tmp	 19251403tmp	 19251365tmp	 19251302tmp	 19251382tmp
 19251370tmp	 19251362tmp	 19251378tmp	 19251316tmp	 19251329tmp	 19251162tmp
 19251114tmp	 19251245tmp	 19251265tmp	 19251208tmp	 19251185tmp	 19251202tmp
 19251198tmp	 19251094tmp	 19251000tmp	 19251078tmp	 19250994tmp	 19251104tmp
 19251074tmp	 19251025tmp	 19251039tmp	 19251035tmp	 19251046tmp	 19251047tmp
 19251007tmp	 19250945tmp	 19250921tmp	 19250964tmp	 19250966tmp	 19250925tmp
 19250967tmp	 19250603tmp	 19250853tmp	 19250889tmp	 19250938tmp	 19250878tmp
 19250864tmp	 19250819tmp	 19250796tmp	 19250771tmp	 19250683tmp	 19250793tmp
 19250732tmp	 19250741tmp	 19250716tmp	 19250728tmp	 19250733tmp	 19250724tmp
 19250704tmp	 19250684tmp	 19250698tmp	 19250588tmp	 19250557tmp	 19250592tmp
 19250593tmp	 19250616tmp	 19250618tmp	 19250544tmp	 19250584tmp	 19250566tmp
 19250554tmp	 19250547tmp	 19250545tmp	 19250521tmp	 19250489tmp	 19250342tmp
 19250330tmp	 19250263tmp	 19250251tmp	 19250164tmp	 19250232tmp	 19250210tmp
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 19250016tmp	 19250022tmp	 19249958tmp	 19249924tmp	 19249863tmp	 19249930tmp
 19249908tmp	 19249881tmp	 19249878tmp	 19249793tmp	 19249841tmp	 19249721tmp
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 19249475tmp	 19249637tmp	 19249599tmp	 19249609tmp	 19249582tmp	 19249478tmp
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 19249400tmp	 19249463tmp	 19249431tmp	 19249290tmp	 19249304tmp	 19249302tmp
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 19248168tmp	 19248182tmp	 19248152tmp	 19248156tmp	 19248016tmp	 19248154tmp
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 19248011tmp	 19247900tmp	 19247997tmp	 19247962tmp	 19247873tmp	 19247878tmp
 19247906tmp	 19247866tmp	 19247874tmp	 19247839tmp	 19247772tmp	 19247634tmp



WHAT DO WE DO?

Multiple Possible Solutions


```

        },
        default="Y",
    )
    global_scale_setting = FloatProperty(
        name="Scale",
        min=0.01, max=1000.0,
        default=1.0,
    )

    def execute(self, context):

        # get the folder
        folder_path = (os.path.dirname(self.filepath))

        # get objects selected in the viewport
        viewport_selection = bpy.context.selected_objects

        # get export objects
        obj_export_list = viewport_selection
        if self.use_selection_setting == False:
            obj_export_list = [i for i in bpy.context.scene.objects]

        # deselect all objects
        bpy.ops.object.select_all(action='DESELECT')

        for item in obj_export_list:
            item.select = True
            if item.type == 'MESH':
                file_path = os.path.join(folder_path, "{}.obj".format(item.name))
                bpy.ops.export_scene.obj(filepath=file_path, use_selection=True,
                    axis_forward=self.axis_forward_setting,
                    axis_up=self.axis_up_setting,
                    use_animation=self.use_animation_setting,
                    use_mesh_modifiers=self.use_mesh_modifiers_setting,
                    use_edges=self.use_edges_setting,
                    use_smooth_groups=self.use_smooth_groups_setting,
                    use_smooth_groups_bitflags=self.use_smooth_groups_bitflags_setting,
                    use_normals=self.use_normals_setting,
                    use_uv=self.use_uv_setting,
                    use_materials=self.use_materials_setting,

```

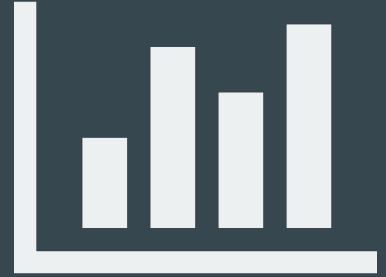
ArcGIS
Server /
GeoEvent
Server



Relational
Database



Client
(Dashboards)



Input Connector

Fire XML Ingestion

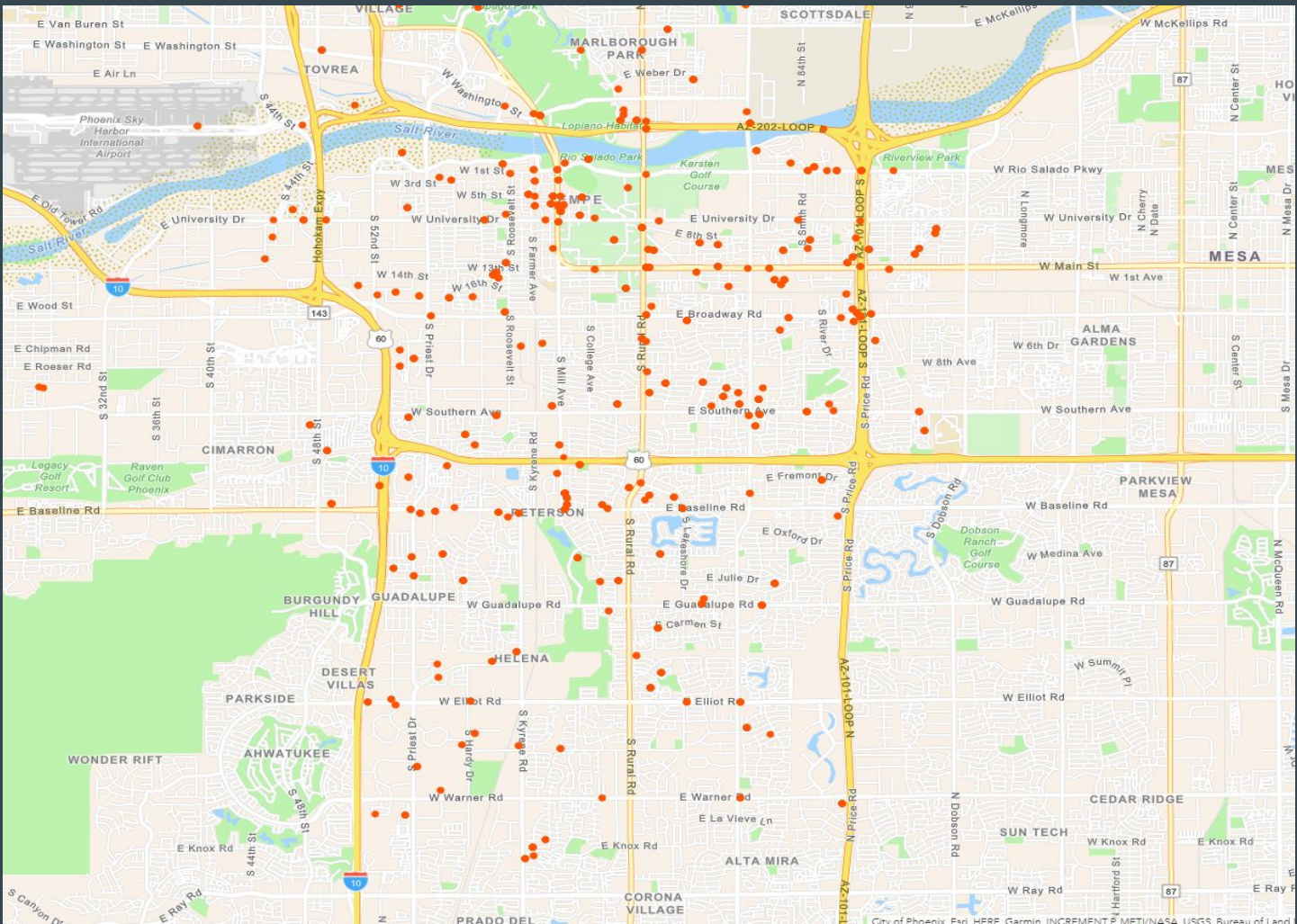
Processor

Generate Geometry from XML
Events

Output Connector

Write Events to Database /
Feature Service





What About Extensibility?

Time Measurements

Alarm Processing Time: Alarm to Dispatch Notified

Turnout Time: Dispatch Notified to Enroute

Travel Time: Enroute to First Unit Arrival

Total Time: Alarm to First Unit Arrival

GeoEvent Field Calculator vs SQL for Datetime Measurements

Using T-SQL for Time Measurements:

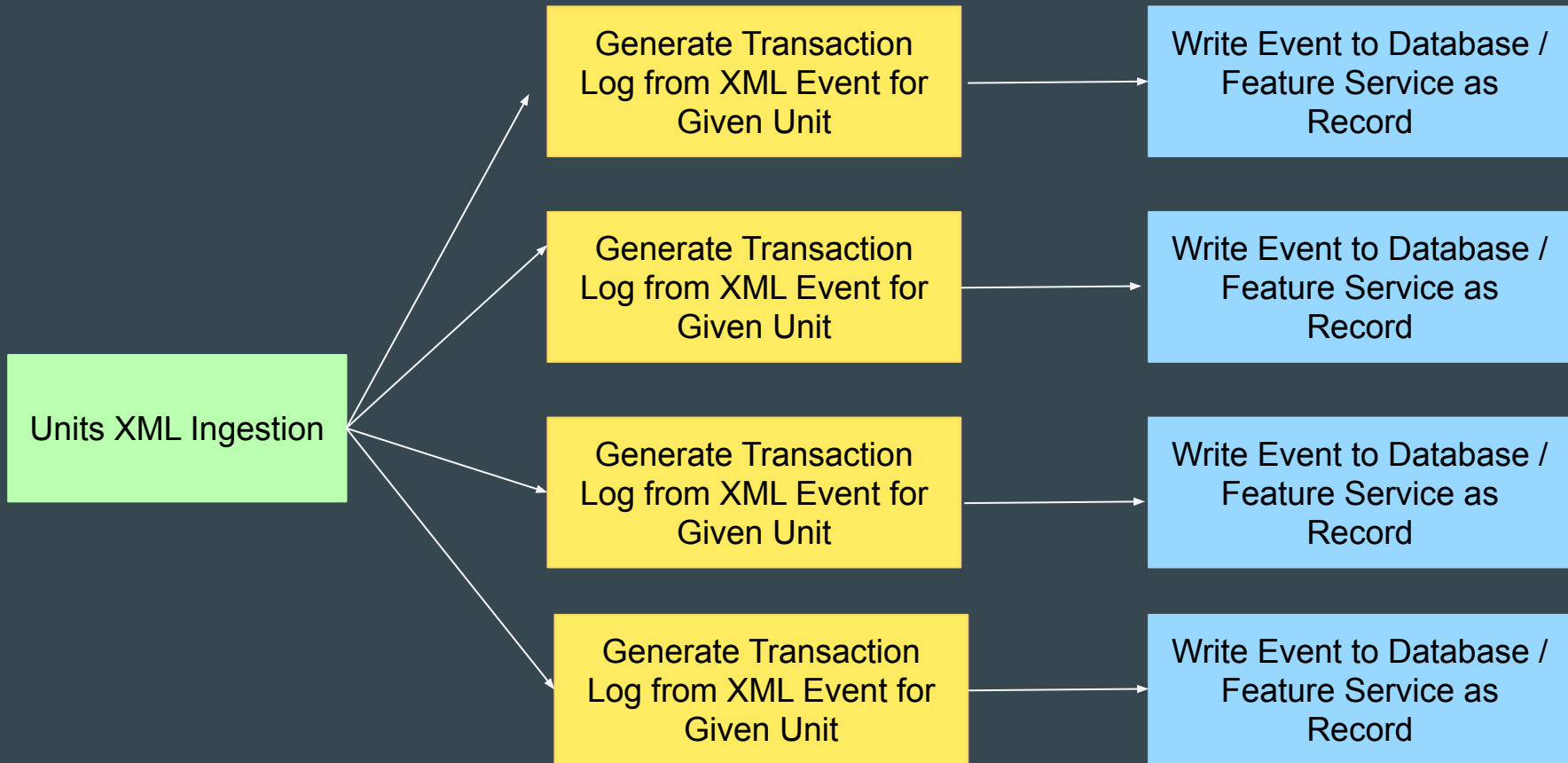
Upside: Configurability, Ease of use

Downside: Rendering Performance of Database Views & Feature Services, Additional Staging Steps

Multi-Cardinality or Units => Unit

Units

- Unit
 - Notified Datetime, Enroute Datetime, etc.
- Unit
- Unit



Custom Processor: Field Splitter

Esri / multi-cardinal-field-splitter-for-geoevent

Watch 27

Star 1

Fork 0

<> Code

Issues 0

Pull requests 0

Projects 0

Wiki

Security

Insights

ArcGIS GeoEvent Server sample Multicardinal Field Splitter Processor for splitting a field into individual GeoEvents

geoevent

geoevent-for-server

arcgis

server

java

processor

multicardinal

multi-cardinal

splitter

field

16 commits

4 branches

0 releases

5 contributors

Apache-2.0

Branch: master

New pull request

Create new file

Upload files

Find File

Clone or download



venukanaparthi updated version to 10.6.0

Latest commit 377c929 on Apr 12, 2018



multicardinal-field-splitter-processor

updated version to 10.6.0

last year



.gitignore

Initial check-in

5 years ago



CONTRIBUTING.md

Initial check-in

5 years ago



README.md

updated version to 10.6.0

last year



license.txt

Initial check-in

5 years ago



multicardinal-field-splitter-for-geoevent.gif

Initial check-in

5 years ago



pom.xml

updated version to 10.6.0

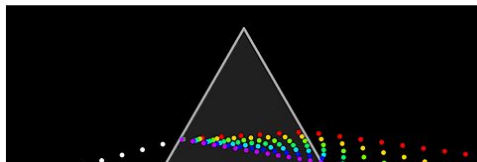
last year



README.md

multi-cardinal-field-splitter-for-geoevent

ArcGIS GeoEvent Server Sample Multicardinal Field Splitter Processor for splitting a field into individual GeoEvents.



Unit ID	Notified Datetime	Enroute Datetime	Arrival Datetime	Cleared Datetime
Unit 1	2019-07-02 10:00:42	2019-07-02 10:01:30	2019-07-02 10:08:45	2019-07-02 11:00:00
Unit 2	2019-07-02 10:00:42	2019-07-02 10:01:41	2019-07-02 10:06:54	2019-07-02 10:35:00
Unit 3	2019-07-02 10:00:42	2019-07-02 10:02:00	2019-07-02 10:09:07	2019-07-02 10:50:00

Slowly Changing Dimensions

Nature Code Description	Notified Datetime	Enroute Datetime	Arrival Datetime	Incident Number
Code Value 1	2019-07-02 10:00:42			123456789
Code Value 2	2019-07-02 10:00:42	2019-07-02 10:01:41		123456789
Code Value 3	2019-07-02 10:00:42	2019-07-02 10:01:41	2019-07-02 10:04:07	123456789



Tempe Fire and Medical Rescue Department

Performance Times

ALS? All

Shift All

A

B

C

Station All

1

2

3

4

5

6

Date Range 6/28/2019

7/5/2019

Alarm Processing

65.1

Target: <60 sec

Turnout (pending)

62.1

Target: <60 sec

Travel (pending)

62.1

Target: <60 sec

Total Time

395.1

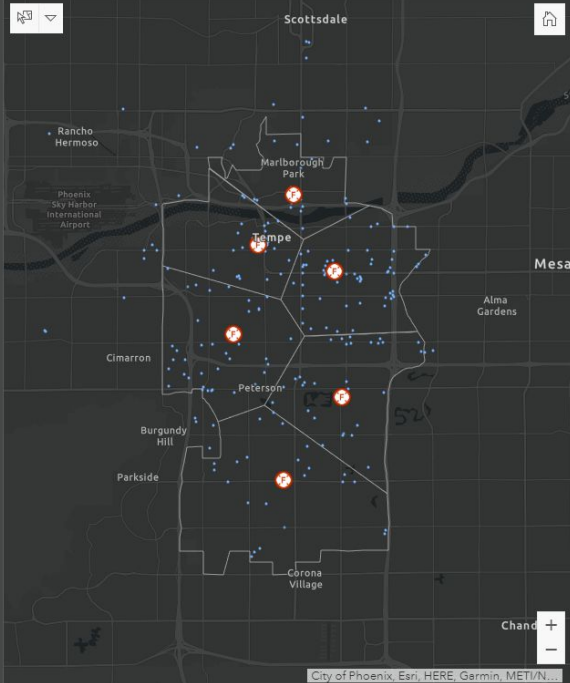
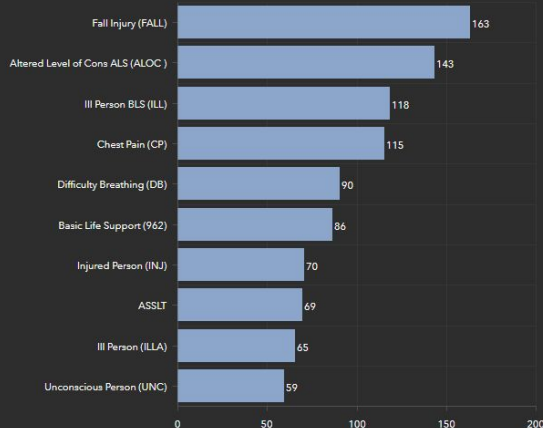
Target: <360 sec

Max Total Time
37.833
minutes

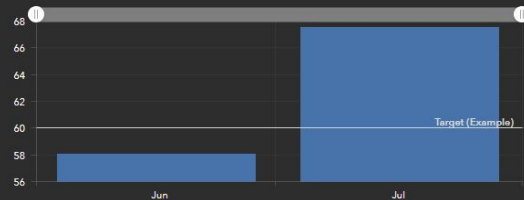
Min Total Time
0.283
minutes

Incidents
2,037
688 (ALS)

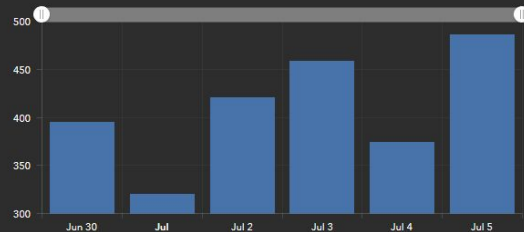
Incident Types (Top 10)



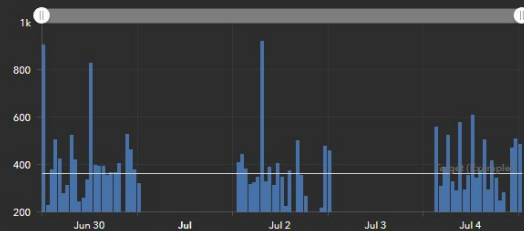
Alarm Processing



Turnout Time (Data Pending)



Total Time





Tempe Fire and Medical Rescue Department

Performance Times

ALS? All

Shift All

A

B

C

Station All

2

Date Range 7/1/2019

7/5/2019

Alarm Processing

59.6

Target: <60 sec

Turnout (pending)

62.1

Target: <60 sec

Travel (pending)

62.1

Target: <60 sec

Total Time

342.8

Target: <360 sec

Max Total Time

2.367
minutes

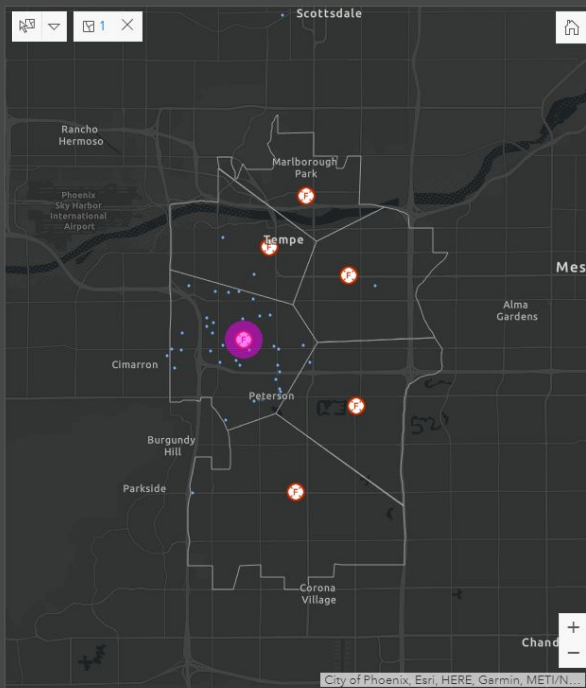
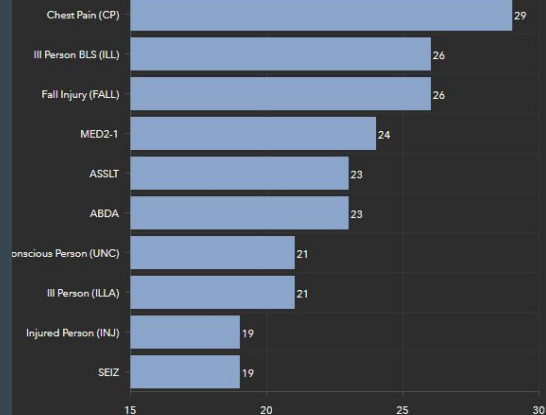
Min Total Time

2.85
minutes

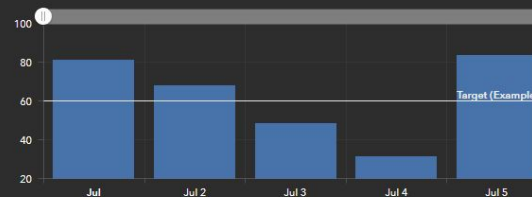
Incidents

3,021
1,135 (ALS)

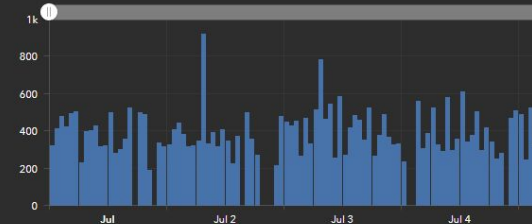
Incident Types (Top 10)



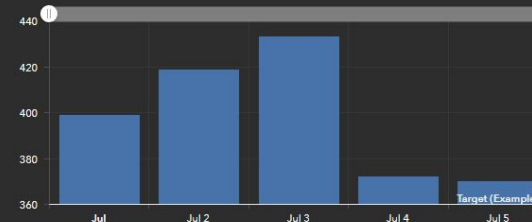
Alarm Processing



Turnout Time (Data Pending)



Total Time



Takeaways

- Performant with High Number of Events
- Configurable (to a Large Degree)
- Python, .NET, Java Not Needed
- Easy Integration

Q&A

slides: <https://bit.ly/2YA6nxd>

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[@sethelewis](#) | twitter