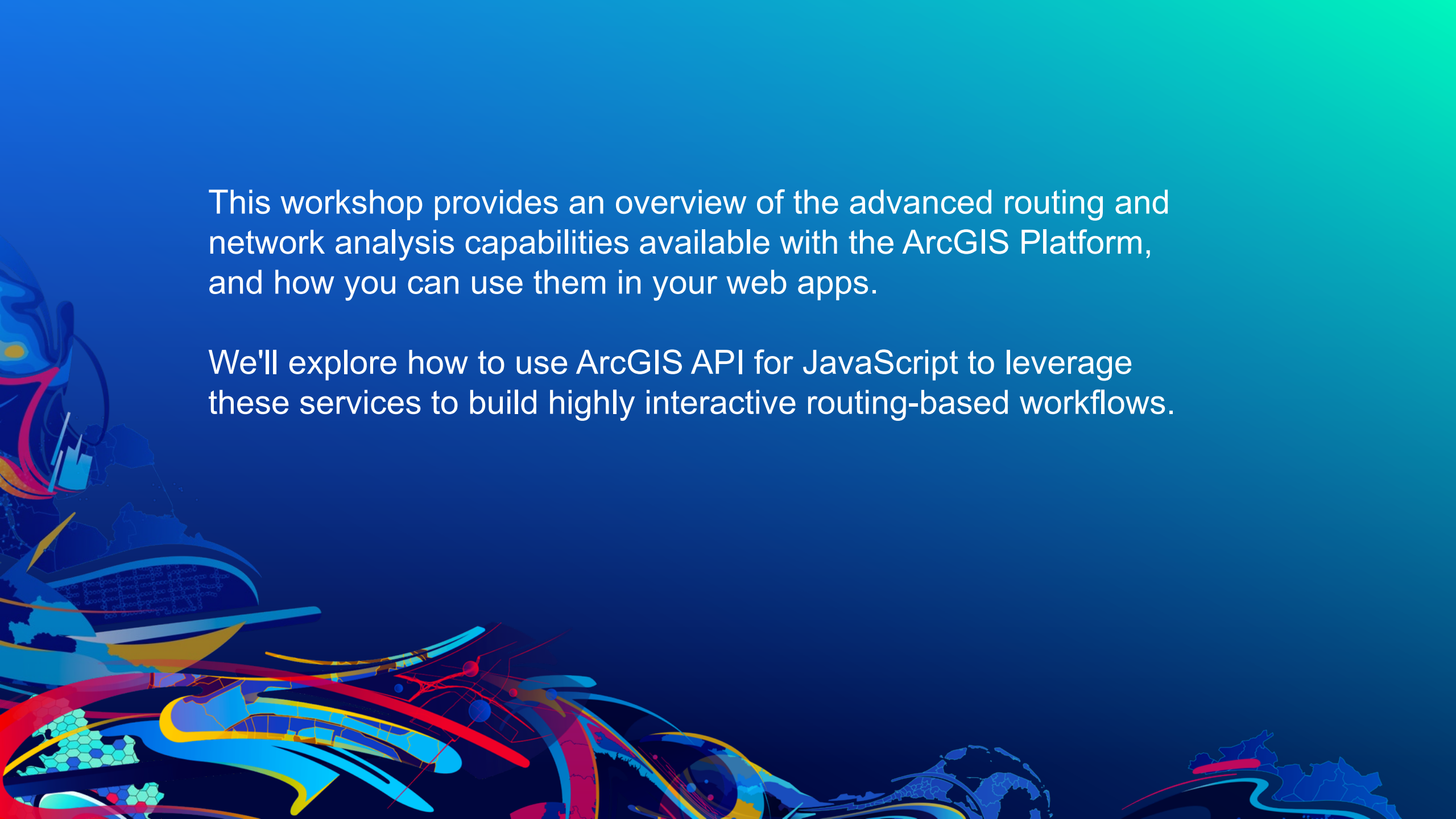




Building web apps with advanced routing capabilities

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DEVELOPER SUMMIT




This workshop provides an overview of the advanced routing and network analysis capabilities available with the ArcGIS Platform, and how you can use them in your web apps.

We'll explore how to use ArcGIS API for JavaScript to leverage these services to build highly interactive routing-based workflows.

Slides and code samples for this workshop are available at

<https://www.esriurl.com/ds21rs-jsapi>

AGENDA

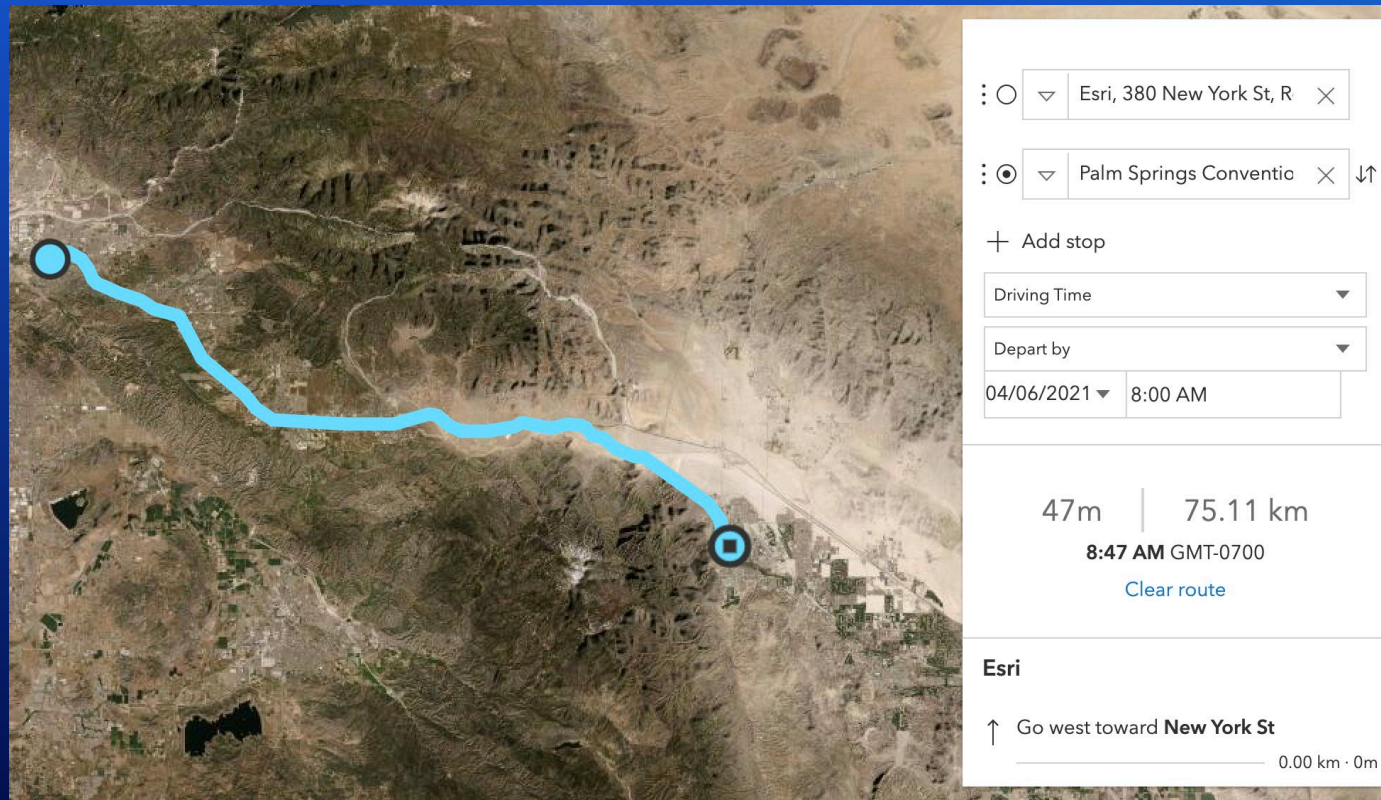
- Introduction to routing services
 - Demo: Directions widget with the ArcGIS API for JavaScript
 - Routing services and capabilities
 - Goods delivery demo using fleet routing service
 - Demo: Vehicle routing problem (VRP) with the ArcGIS API for JavaScript
- 



Introduction to Routing Services

DEMO

Directions widget with the ArcGIS API for JavaScript



Other routing services and capabilities



Goods delivery demo using fleet routing service



Goods delivery Demo

- Problem statement:
 - 3 vehicles deliver to 9 stores
- Objective:
 - Minimize overall cost and balance workload between three drivers
 - Cost includes cost per minutes (driver salary) and cost per mile (gas, mileage, maintenance, etc.)
- Constraints:
 - Each store has delivery time window
 - Each driver has max shift work hours
 - Trucks cannot make U-turns
 - Trucks have capacity limit

Model your business constraints using Fleet Routing Service

- Orders

- Name
- ServiceTime
- DeliveryQuantities
- TimeWindowStart1
- TimeWindowEnd1
- MaxViolationTime1

- Depots

- Name
- TimeWindowStart1
- TimeWindowEnd1

- Routes

- Name
- StartDepotName
- EndDepotName
- StartDepotServiceTime
- EarliestStartTime
- LatestStartTime
- Capacities
- CostPerUnitTime
- CostPerUnitDistance
- MaxOrderCount
- MaxTotalTime
- MaxTravelTime
- MaxTravelDistance

- Business Constraints

- Time to unload goods at each store
- Total weight of goods to be delivered at each store
- Each store has time window it can accept delivery
- Time window cannot be violated
- Depot has time window it can accept pickup
- Each truck starts and ends at a particular depot
- Time to load truck at depot
- Earliest and latest time driver could start working
- Maximum carrying capacity (weight/ volume) of each truck
- Cost to operate the truck
- Maximum number of stores can be serviced by a truck (to balance workload)
- Maximum work shift hours
- Maximum driving hours and distance (for safety)

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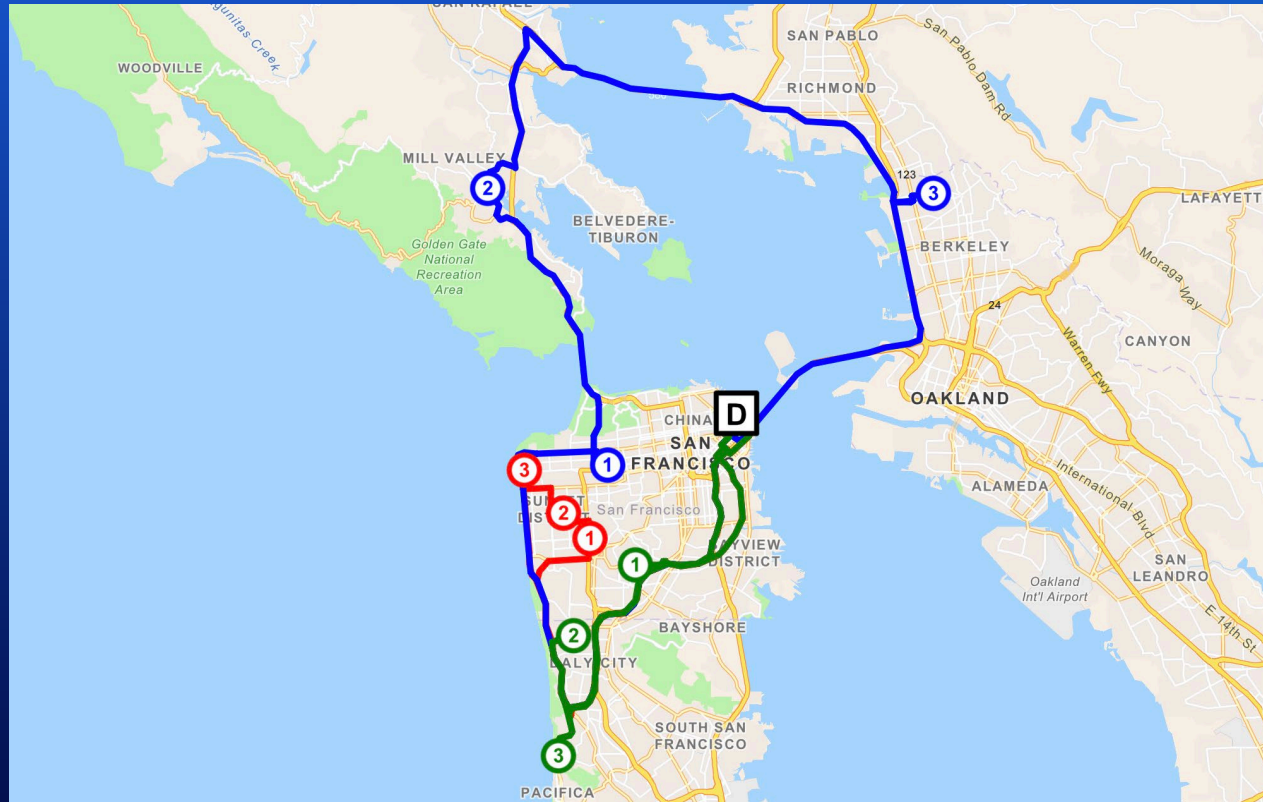
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Model vehicle
routing problem
using Pro

DEMO

Vehicle routing problem (VRP) with the ArcGIS API for JavaScript

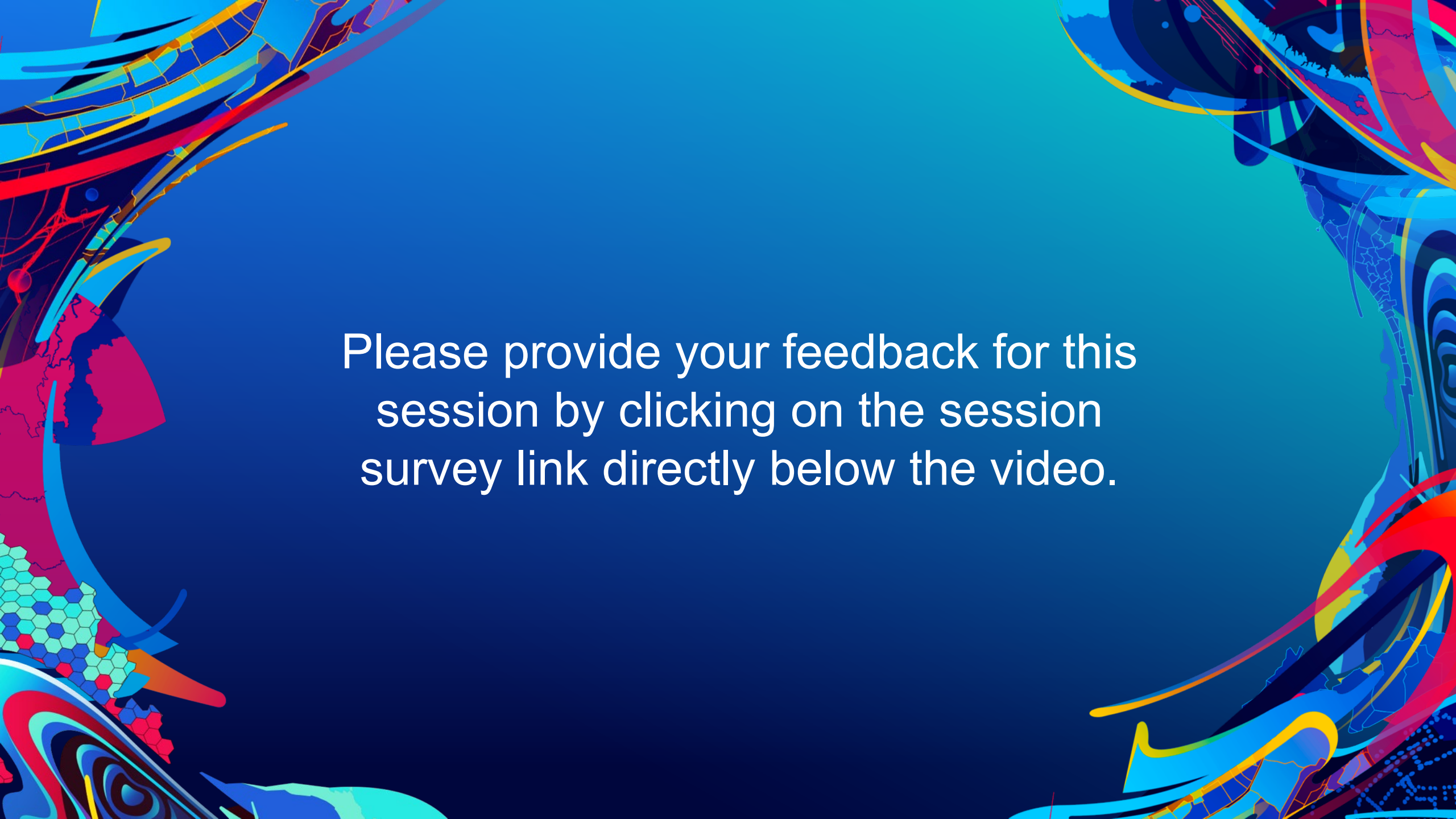


Takeaways

- Esri routing services and capabilities
 - Routing
 - Closest facility routing
 - Travel cost matrix
 - Service areas
 - Location-allocation
 - Fleet routing
- How to model a complex fleet routing problem
 - Model in ArcGIS Pro and inspect parameters passed from ArcGIS Pro to Fleet routing service

Takeaways

- ArcGIS API for JavaScript
 - Directions widget
 - <https://developers.arcgis.com/javascript/latest/api-reference/esri-widgets-Directions.html>
 - Geoprocessor class
 - <https://developers.arcgis.com/javascript/latest/api-reference/esri-tasks-Geoprocessor.html>
 - API Keys
 - <https://developers.arcgis.com/documentation/mapping-apis-and-location-services/get-started/>

The background is a vibrant, abstract composition. It features a central area of solid blue and teal. The left and right sides are framed by complex, colorful patterns. On the left, there are swirling shapes in red, yellow, and blue, along with a section of a hexagonal grid in shades of green and blue. On the right, there are more swirling patterns in blue, red, and yellow, with some areas resembling a digital or circuit-like design. The overall effect is dynamic and modern.

Please provide your feedback for this session by clicking on the session survey link directly below the video.



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